

The Hero Plan

HERO

POWERS		WEAKNESSES	
SKILLS BY STUDY	SKILLS BY EXPERIENCE	INNATE POWERS	HOBBIES & INTERESTS

MISSION

INNOCENT IN DANGER

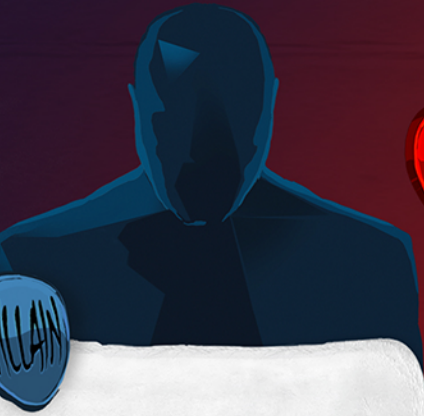
MISSION GOALS

1	2	3	4	5



ALLIES

BOOST POWERS		MITIGATE WEAKNESSES	



VILLAIN

POWERS

WEAKNESSES

FLANK
 IN FAVOUR
 DRAW
 AGAINST
 DIRECT HITS

SATISFACTION
 UNBALANCE
 ALERT
 SENSORY
 EMOTIONAL TRIGGERS

FIGHTING POWERS

OVERCOME GOALS

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DEFEATING WEAKNESSES

DIFFERENT

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PLAN

DIFFERENT	MEMORABLE
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NOTES